

Ribaritsa, Bulgaria 14.5.-17.5.

Call for Papers

The Travelling pattern conference VikingPLoP is an excellent venue to meet pattern experts and to exchange knowledge about patterns. The conference helps you to learn more about patterns, to receive feedback on your own work, and to discuss with fellow pattern enthusiasts. We especially encourage new-comers and non-academic pattern enthusiasts to participate in the conference. Open and supportive atmosphere makes VikingPLoP a great opportunity to get familiar with patterns and patterns community. VikingPLoP 2015 has an emphasis on embedded systems and thus submissions of papers on embedded system patterns are especially encouraged.

VikingPLoP 2015 will be held from 14th to 17th of May 2015 in PlaNinata Spa Hotel, Ribaritsa resort, Bulgaria. PlaNinata Spa Hotel is located 500 meters away from the center of the resort town Ribaritsa, surrounded by Balkan mountain, one and a half hours drive from Sofia airport. The three buildings of the spa complex recreate the spirit, tranquility and coziness of the old Bulgarian ambience with their traditional architecture and monastery-style layout.



The core of VikingPLoP is a series of writers' workshops where authors work together to improve their papers. Before patterns or other papers are accepted for a writers' workshop, they are shepherded. This means that an experienced author will discuss your submission with you, so that you can refine your paper prior to the conference. After shepherding, all submissions will be peer reviewed and accepted papers will be discussed at

the conference in a writers' workshop. After the conference, you refine your paper with the additional feedback from the workshop and then submit the camera-ready version for the proceedings. Submitting a paper to VikingPLoP gives you a good opportunity to get intensive feedback and other opinions on their work through shepherding and through the writers' workshops.

Submissions

VikingPLoP accepts papers containing patterns or pattern languages as well as experience reports and papers related to the theory and use of patterns. Papers submitted to VikingPLoP cover a wide range of subjects, from technical issues, like C++ programming, to social and organizational issues. VikingPLoP 2015 especially welcomes pattern papers on embedded systems. The submitted pattern papers should contain one or more patterns maximum number of pages being 10. However, we are not particularly strict on this limit and longer pattern languages or sequences and work-in-progress papers will also be considered for inclusion. Papers should follow ACM format guidelines. Papers that have been in writer's workshop at VikingPLoP qualify for a submission to the Springer journal LNCS Transactions on Pattern Languages of Programming (TPLoP).

Important Dates

- January 18th: Paper submission deadline
- February 2nd: Start of shepherding
- March 22nd: Deadline for second draft
- April 2nd: Paper acceptance notification
- April 15th: Registration due & End of shepherding
- April 20th: Paper conference version deadline
- May 14th-17th, 2015: Conference

More Information

If you have any questions, please contact the program chair Jari Rauhamäki (jari.rauhamaki@tut.fi) or conference chair Elissaveta Gurova (elis@fmi.uni-sofia.bg), or visit www.vikingplop.org.